

EDUCATION

MIT MS MEDIA ARTS AND SCIENCES, MIT MEDIA LAB

Fall 2014 - Fall 2016 | Cambridge, MA

Master's Thesis: [Rapid Design and Simulation of Functional Digital Materials](#) advised by Neil Gershenfeld

POMONA COLLEGE BA PHYSICS, MINOR CHEMISTRY

Fall 2007 - Spring 2011 | Claremont, CA

Senior Thesis: [Design and Optimization of a Crank-Based Leg Mechanism](#) advised by Dwight Whitaker

EXPERIENCE

SOFTWARE/DESIGN CONSULTING | FREELANCE

July 2020 - present | San Francisco, CA

ADOBE RESEARCH | RESEARCH ENGINEER

March 2018 - July 2020 | San Francisco, CA

- Lead developer of [Fantastic Fold](#) – a design tool for folded packaging
- Presented live demo for an audience of 14,000 at Adobe MAX - Adobe's annual public-facing conference
- 3 Patents filed, mentored 4 PhD students as summer interns

MIT CENTER FOR BITS AND ATOMS | RESEARCH ASSISTANT

Sept 2014 - Dec 2017 | Cambridge, MA

- GPU-accelerated origami physics engine with WebVR interface: [Origami Simulator](#)
- GPU-accelerated finite element solver for discretely-assembled robotic systems: [AMOEBa](#)
- Reconstruction techniques for 3D curvi-planar surfaces from volumetric CT scan data: [Locked Letters](#)
- Computational Fluid Dynamics simulation with WebGL: [Mixed Grid-Particle Methods](#) • [Vortex Shedding](#)
- Design/Simulation/Optimization tools: [Shell Form Finding](#) • [Truss Opt](#) • [Linkages](#) • [Michell Cantilever](#)
- Mentored a high school student researcher (2016-2018)

NASA | VISITING RESEARCHER

Summer 2015 | Ames Research Center, Mountain View, CA

- Developed CAD tools and path planning strategies for robotically-assembled aerospace structures

AUTODESK / INSTRUCTABLES | SOFTWARE ENGINEER / ASSISTANT TECH EDITOR

Jan 2012 - Aug 2014 | San Francisco, CA

- Lead developer of Instructables iPad app and iPhone iOS7 redesign - featured in the App Store (2014)
- [DIY editorial and tech content](#) – including sponsored content for RadioShack and Jameco Electronics

PUBLICATIONS

- Dambrogio* J, [Ghassaei* A](#), Smith** DS, Jackson** H, Demaine M, Davis G, Mills D, Ahrendt R, Akkerman N, van der Linden D, Demaine E. [Unlocking history through automated virtual unfolding of sealed documents imaged by X-ray microtomography](#). *Nature Communications* 2021
- Kim J, Zhou Q, [Ghassaei A](#), Chen X. [OmniSoft: A Design Tool for Soft Objects by Example](#). *Proceedings of International Conference on Tangible, Embedded, and Embodied Interaction* 2021
- [Ghassaei A](#), Demaine E, Gershenfeld N. [Fast, Interactive Origami Simulation Using GPU Computation](#). *7th International Meeting on Origami in Science, Mathematics and Education* 2018
- Langford W, [Ghassaei A](#), Jenett B, Gershenfeld N. [Hierarchical Assembly of a Self-Replicating Spacecraft](#). *IEEE Aerospace* 2017
- Langford W, [Ghassaei A](#), Gershenfeld N. [Automated Assembly of Electronic Digital Materials](#). 2016

Proceedings of the 2016 Manufacturing Science and Engineering Conference

- Crowther A, Ghassaei A, Jung N, Brus L. [Strong Charge-Transfer Doping of 1 to 10 Layer Graphene by NO₂](#) *Journal of the American Chemical Society Nano* 2012
- [GitHub](#) – various open source projects 2013-present

INVITED TALKS

- Lawrence Berkeley National Laboratory** “The Art and Science of Folding” Berkeley, CA 2022
- UC Berkeley Field Notes Distinguished Lecture Series** “Design / Simulation / Fabrication” Berkeley, CA 2019
- Stanford HCI Lunch Seminar** “Origami Simulator and Other Research Tools” Palo Alto, CA 2019
- Uber Data Visualization Nights**, “Building an Origami Simulator in WebGL” San Francisco, CA 2018

SKILLS

Web: WebGL, glsl, Node.js, Three.js, WebXR, React, Vue, D3, JQuery, HTML, CSS, Electron

Programming: Typescript, JavaScript, Python, C++ (embedded), Objective C/iOS, CUDA, OpenCL, MATLAB, Mathematica, Jupyter Notebooks, MaxMSP, PureData, Processing, Git

2D / 3D Design: Fusion 360, Solidworks, Onshape, Blender, Eagle (PCBs), Photoshop, Illustrator, Premiere Pro

Fabrication Tools: Machine shop and wood shop, laser cutter, 3D printer (FDM, polyjet), waterjet cutter, ShopBot, Tormach, 3/4/5 axis milling and toolpathing with HSMWorks

Electronics: Atmel AVR, Mbed (ARM), Arduino, PCB design and fabrication, analog and digital circuit design

TEACHING

- [How to Make \(Almost\) Anything](#) TA for graduate course at **MIT Media Lab**, Cambridge, MA 2015-2018
- [Fab Lab](#) installation and training in [Armenia](#), [Rwanda](#), and [Bhutan](#) 2015-2017
- [Intro to Arduino](#), [Intro to MaxMSP](#) Workshops at **Women’s Audio Mission**, San Francisco, CA 2013/2014
- [Arduino and MIDI](#) Workshop at **California College of the Arts**, San Francisco, CA 2013

SELECTED MEDIA COVERAGE

- [New Technique Reveals Centuries of Secrets in Locked Letters](#) *New York Times* 2021
- [Reading A Letter That’s Been Sealed For More Than 300 Years – Without Opening It](#) *NPR* 2021
- [Origami in reverse: Cracking the security on a trove of 17th-century letters](#) *The Economist* 2021
- [A Letter Sealed for Centuries Has Been Read—Without Even Opening It](#) *Wall Street Journal* 2021
- [Adam Savage’s Maker Tour: MIT’s Center for Bits and Atoms](#) *Tested* 2017
- [Amanda Ghassaei: Design, Sound, and Science](#) *Ableton* 2014
- [Bloc Party’s Kele Okereke to release 3D-printed record for charity](#) *The Guardian* 2013
- [Laser-Cut Wooden Records Give New Meaning to Tree Rings](#) *Wired* 2013
- [3-D printing guitars and records](#) *CNN* 2013
- [Listen To The First 3-D-Printed Records Ever Made](#) *Fast Company* 2013
- [First 3-D Printed Records Sound Awful – And Amazing](#) *Wired* 2012

BOOK FEATURES

- “3D Printed Records,” [Vinyl World](#) by Markus Caspers, **Teneues** 2021
- “Replicator Roadmap,” [Active Matter](#) edited by Skylar Tibbits, **MIT Press** 2017
- “3D Printed Records,” [Printing Things](#) by C Warnier and D Verbruggen, **Gestalten** 2014

EXHIBITIONS

Interactive Fluid Simulations, File Festival Sao Paulo	2018
Origami Simulator and Interactive Fluid Simulation, Google IO Mountain View, CA	2018
3D printed record pop-up store , Bacardi Beginnings London	2013
“3D Printed Records” Official Selection, Imagine Science Film Festival New York, NY	2013
Various Projects Autodesk Design Night San Francisco, CA	2012/2013
3D Printed Records INVISIBLE DESIGN , Milan Design Week Milan	2013
3D Printed Records SXSW Create Austin, TX	2013